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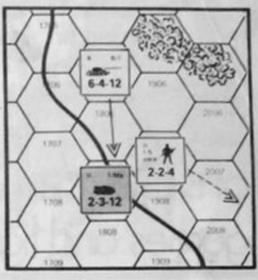
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Games Workshop

GAMES DAY PROGRAMME

1978

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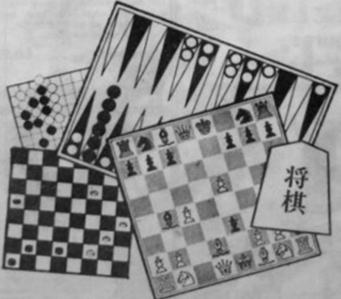

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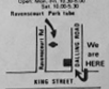

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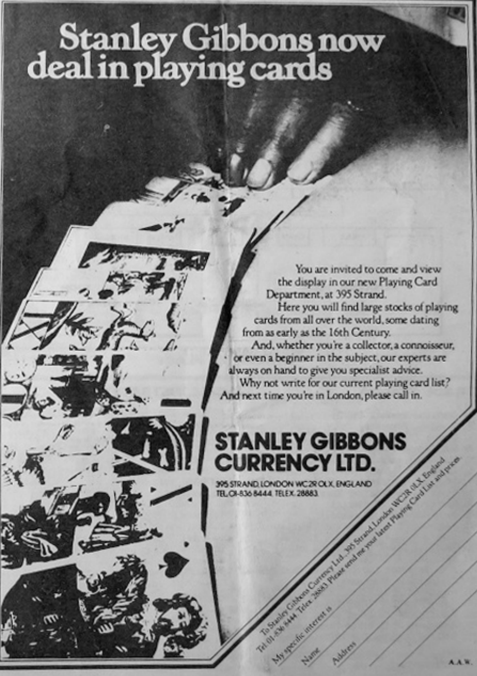

You are invited to come and view the display in our new Playing Card Department, at 395 Strand.

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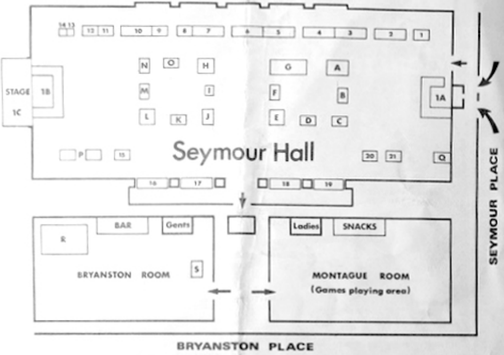
PLAN OF GAMES DAY



TRADE STANDS

1. Hartland Trefoil (1829)
2. Skytrex (Wargames)
3. Navwar (Wargames)
4. Nottingham Model Soldier (Wargames)
5. The Shogi Association (Shogi)
6. Asgard Miniatures (Minature Figures)
7. Dungeons & Starships (SF/F Games)
8. David Watts (Railway Rivals)
9. Mentalis Ltd (Mentalis)
10. Esdevium Games (Wargames)
11. Cambridge Silent Artists (Doublethink)
12. Mike's Models (Miniature Figures)
13. Fusilier Games (Robert the Bruce)
14. J.A. Ball & Co (4D)
15. B.T. Batsford Ltd (Original Card Games)
16. Philmar Ltd (Wargames)
17. Greenwood & Ball Ltd (Miniature Figures)
18. Games Workshop (SF/F Games)
19. Waddingtons House of Games Ltd (Games)
20. Hexagames Mail Order (Hexagonal Chess)
21. Stanley Gibbons Ltd (Playing Cards)

1A. Bring & Buy
1B. Information
1C. Painting Competition Entries

DEMONSTRATIONS

A. South London Warlords: Middle Earth Battle
B. South London Warlords: Sorcerer's Cave
C. South London Warlords: Participation Games
D. South London Warlords: Pirates of Pandora
E. Hugh Walters (morning): WW1 Aerial Battle
Harlow Wargames (afternoon): WW2 Land Battle
F. Naval Wargames Society: 1886 Naval Battle
G. Dave Rotor: French Grand Prix
H. Chestnut Lodge Wargames Group: Zulu Wars
I. Shaun Fuller: The Magic Brush
J. Basingstoke Sorcerers' League: Chariot Race
K. Chris O'Dell: Cosmic Encounter Competition
L. Skirmish Wargames: The Old West
M. London Go Centre: Go
N. London Draughts Association: Draughts
O. Kendall Johns: King Arthur's Knights Comp
P. Inventors' Corner: Eric Solomon (Spellmaker)
David Wells (Guerilla)
Q. Computer Corner: Bob Easterby (Death Star)
Andy Fletcher (Various)
R. Mike Ferguson: D&D Competition

Please note that the above demonstrations will be taking place all day.

GAMES DAY

Welcome to GAMES DAY IV. This event is designed to introduce the hobby of games playing to the newcomer as well as serving the games enthusiast. GAMES DAY consists of DISPLAYS, DEMONSTRATIONS (see Key opposite), COMPETITIONS (see below), TRADE STANDS (see Key opposite), PARTICIPATION GAMES, AUCTION (see below), BRING & BUY (see below) and a general GAMES PLAYING AREA.

We hope you will make use of the above and a TIMETABLE OF EVENTS is listed on page 6 for your convenience. Any further information that you require can be obtained from the INFORMATION STAND (1B).

COMPETITIONS

Game	Organiser	Location	Where To Enter	Start Time
Dungeons & Dragons	Mike Ferguson	R	R	11.15am
Cosmic Encounter	Chris O'Dell	K	1B	11.00am
Knights of the Round Table	Kendall Johns	O	1B	11.00am
Guerilla (beat the inventor)	David Wells	P	P	10.30am
Fantasy Figure Painting	Games Workshop	1B	1B	11.00am
Mentalis (beat the inventor)	Mentalis Ltd	9	9	10.30am
David Parlett Card Games	B.T. Batsford Ltd	15	15	10.30am
Diplomacy	Philmar Ltd	S	1B	11.00am

BRING & BUY

People wishing to sell off their unwanted games and figures should take their items to stand 1A which is being run by the Ealing Games Group.

AUCTION

People wishing to auction off their unwanted games and magazines should take their items to stand 1A before 2.30pm.

PAINTING COMPETITION

The following categories are available for entry: 25mm single figure (SF/F)
54mm single figure (SF/F)
25mm or 54mm diorama (SF/F)

Please take your entries to the INFORMATION STAND (1B) before 2.00pm.

BEAT THE INVENTOR

This year we are privileged to have a number of famous games inventors at GAMES DAY who will be playing their games throughout the day. This will give a chance to people attending to beat the inventors at their own games, and win a prize too!

Game	Inventor	Location	
1829	Francis Tresham	1	
Doublethink	Peter Christian	11	
Guerilla	David Wells	P	
Mentalis	Adam Godfroyd	9	
Original Card Games	David Parlett	15	(David also invented Hare & Tortoise)
Spellmaker	Eric Solomon	P	(Eric also invented Black Box, Sigma
Railway Rivals	David Watts	8	Pile, Thoughtwave, and others)

PRIZE GIVING

We have two special guests of honour attending from the USA who will on hand throughout the day to answer questions. They are SCOTT BIZAR of FANTASY GAMES UNLIMITED and GLENN KIDD of RAL PARTHA. Scott and Glenn will be awarding the prizes to the winners of the various competitions at 5.00pm.

CLUBS

Once again we are grateful to the various games clubs who put on the excellent displays and demonstrations. If you are interested in joining any of them, their members will be happy to explain club activities and how to join.

TIMETABLE OF EVENTS

10.30	Doors Open	
	Hex Chess Demonstration	20
	Simultaneous Draughts	N
	Guerilla (all day)	P
	Mentalis (all day)	9
	Original Card Games	15
	Go Demonstration	M
	Torpedo Run	Q
	WW1 Aerial Battle	E
11.00	Cosmic Encounter: Round 1	K
	Knights of the Round Table	O
	Painting Competition	1B
	Diplomacy	S
11.15	Dungeons & Dragons	R
12.00	Draughts Experts vs Anybody	N
12.30	Go Demonstration	M
1.00	Cosmic Encounter: Round 2	K
	Knights of the RT: Round 2	O
2.00	Star Trek	Q
	Painting Competition closes	1B
	WW2 Land Battle	E
3.00	Auction	1C
	Cosmic Encounter Final	K
	Knights of the RT Final	O
	Draughts Tuition	N
4.30	Draughts Experts vs Anybody	N
	Go Demonstration	M
5.00	Prize Giving	1C
6.00	Doors Close	

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WARGAMES

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Kingmaker (Philmar) - War of the Roses game of intrigue and conflict £6.00
Seastrike (Philmar) - Modern naval warfare £5.50
Diplomacy (Philmar) - The classic game of intrigue and empire building £8.30
English Civil War (Philmar) - 2 player game of 17th century military conflict £5.00
Decline & Fall (Philmar) - 4 player game based on the fall of the Roman Empire . £5.00

WARGAME RULES
Chainmail (TSR) - Medieval £3.40
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Air Power (TSR) - 1 : 1 WWII aerial combat £2.25
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Cavaliers & Roundheads (TSR) - English Civil War £2.25
Cordite & Steel (TSR) - 1890 - 1912 Naval Rules £4.50
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HEX CHESS

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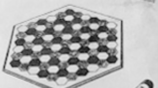
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5. "First theories of Hexagonal Chess" by W. Glinski.
6. Set of pieces, 3" (76mm) King.

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